Distributed Component Engineering using a Decentralised, Internetbased Environment

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Outline

Component Engineering

Our component engineering environment

Example facilities:

- Process modelling & enactment
- Collaborative editing
- Distributed work co-ordination & tool integration
- Component management
- Building such an environment (briefly!!)

Future work/Conclusions

Component Engineering

- Idea of discrete, reusable software components
- Maximise reuse; maximise run-time reconfiguration/deployment
- Share/buy components; support diverse component interaction
- Need variety of tools to DO this: process, coordination, CASE, implementation, library, testing, deployment, SE over Internet 2000 Presentation (c) John Grundy 2000

Our Component Engineering Environment...



- Serendipity-II:
 - processes/agents
- SoftArch:
 - High-level
 - component groupings
- JComposer:
 - CASE/impl.
- JVisualise:
 - debugging
- Component Library:
 - reuse
- Others (DB, RCS, Forte)

Process Management



- Via Serendipity-II process management tool
- Model processes, roles, resources, instantiate work plans
- Enact processes
- Collaborative modelling
- Process/plan templates
- Task automation/tool integration agents
- Co-ordinate use of other tools...

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Collaborative Editing



- Plugged into all of our tools
- This example: JComposer component CASE tool/ programming environment
- Sync vs async editing
- Various levels of "sync"
- Versioning
- Group awareness

Distributed Task Automation Agents



- Built using Serendipity-II facilities
- Compine filters/actions to specify co-ordination agent behaviour
- Can deploy locally or on other's machines
- Can subscribe to remote events/ invoke remote component functions

Shared Component Library



- Components characterised by "aspects"
- Stored & indexed by aspect
- Retrieved by aspect-based queries
- Users can examine/validate component aspects
- Newly created comps added to tool e.g. Ser-II, JComposer, SoftArch...

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Assessment

- Provides range of component engineering facilities
- Used to support "Aspect-oriented Component Engineering" method
- Almost all tools/agents reused
- Deficiencies:
 - lack of seamless 3rd party tool support
 - distributed component testing/debugging

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component/application deployment

Current Architecture...



- Local tools integrated via JViews "event bus"
- Local data stored in files/DB
- Plug-in comps for e.g. agents, document editing, versioning etc.
- Limited 3rd paty tool integration abstractions
- Library/remote agents limited management/interfaces SE over Internet 2000 Presentation (c) John Grundy 2000

E-Bus



- Transparent local/remote event subscribe/notify
- Persistency/distribution transparent
- Agents, document management, collab editing etc all transparent
- Better 3rd party integration
- Same teatment of vertical (tool) and horizontal (services) components...
- Links to bus may be complex SE over Internet 2000 Presentation Omp/data mappings

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Summary

- Developed variety of tools (using component-based framework)
- Integrated to support distributed component development
- New facilities:
 - remote component debugging/testing (JVisualise++)
 - further reusable groupware components
 - Better high-level comp/comp group reuse in SoftArch
- New tool development:
 - New fully event-based infrastructure

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