MONASH University

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INFORMATION
TECHNOLOGY

Human-centric Software Engineering for Next Generation Cloud- and Edge-based Applications

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GROUP OF EIGHT AUSTRALIA

HUMANISE

Acknowledgement of Country

As we gather for this meeting physically dispersed and virtually constructed let us take a moment to reflect the meaning of place and doing so recognise the various traditional lands on which we do our business today.

We acknowledge the Elders – past, present and emerging of all the land we work and live on and their Ancestral Spirits with gratitude and respect.

I acknowledge the people of the Kulin nations, the traditional owners of the land on which I am meeting with you from today.

Outline

- Software Engineering & humans
- Examples from our work
  - Human-centric, domain-specific visual models for non-technical experts to specify and generate apps and data analysis applications
  - Personality impact on aspects of software development
  - Incorporating end user emotions into software requirements engineering for eHealth apps
  - Fog-based workflow performance analysis
  - Visualising smart city data
  - Deploying computation and managing caching for next-generation edge apps
  - Human-centric privacy requirements in smart buildings
- Outstanding challenges, issues
- Future directions

- Software Engineering & humans
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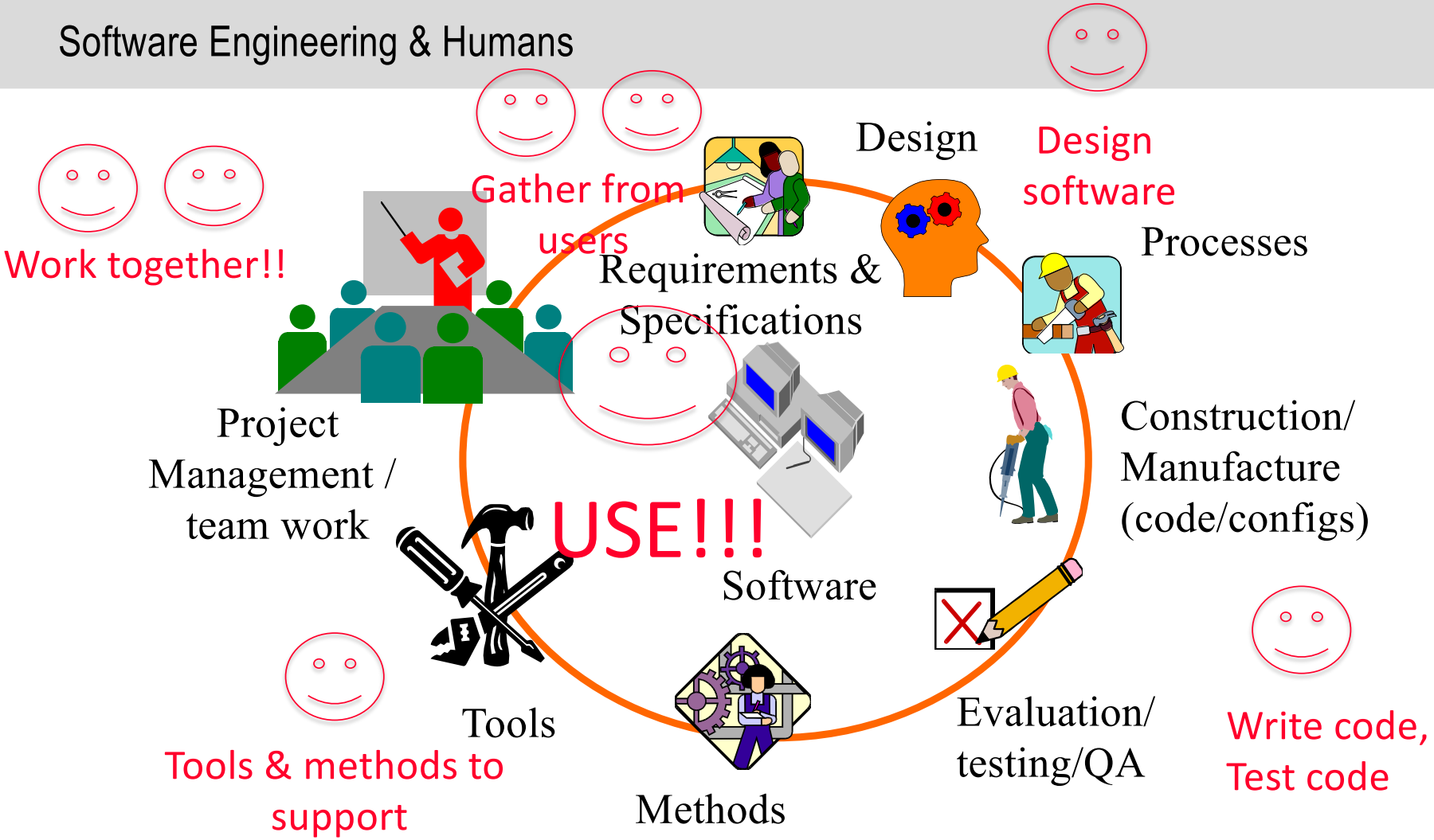
Work together!!
Gather from users
Design
Design software
Processes
Requirements & Specifications
Project Management / team work
USE!!!
Construction/ Manufacture (code/configs)
Software
Tools
Tools & methods to support
Methods
Evaluation/ testing/QA
Write code, Test code

Problems if we don't include human perspective…

- Gender bias – UIs, seat belts, health app
- Ethnic bias – over-recommend minorities for search, don't recognize faces
- Culture bias – inappropriate words, phrases, colours, icons, workflow
- Language bias – over-technical, wrong dialect, impersonal
- Age bias – too complex, too simple, inappropriate words, symbols, workflow
- Physical challenge bias – gesture, sound, sight, voice inappropriate
- Cognitive challenge bias – raise anxiety, poor fit to mental model
- Enjoyment bias – boring, unengaging, distracting
- Emotional bias – stressful, anxiety-inducing, frightening
- Personality bias – workflow, lack of engagement, disconnected

All Can Apply to TEAM and USERS!!!

- Software Engineering & humans
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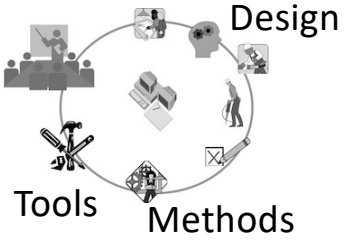
Human-centric, domain-specific visual models (DSVLs)

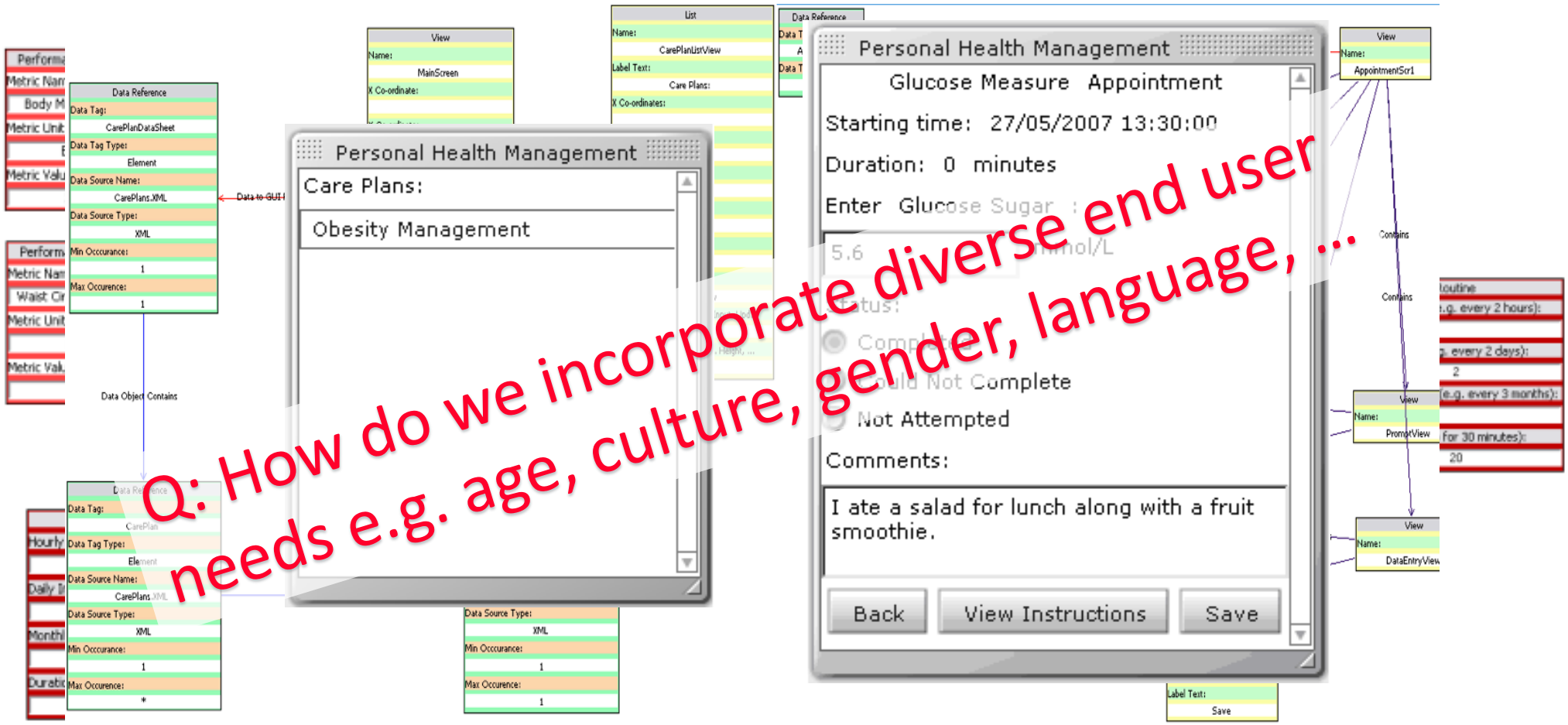


- Idea: complex models hard to work with for developers
  - And non-develpers!!
- Represent using more ”human-centric” way – visual metaphors, visual constructs – “like what sketch on a napkin in a café…” ☺
- We have a (very) large body of work on this:
  - DSVL Platforms – MViews, JViews, Pounamu, Marama, Horus, …
  - Software Engineering uses – Design tool generators, software architecture, performance engineering, user interfaces, requirements, testing, software visualisations, traceability, …
  - “End-user” Application modelling and generation – Statistical Design Language, Report Generation Language, Mobile Health App generation, Business processes, Music, Games, Visual Wikis, Data analytics, …

Example #1: Mobile Health app generation

- Scenario: want to model, generate range of eHealth apps
- Mobile phone-based personal health care planning applications
- Two meta-models with associated DVSLs: Visual Health Care Planning Language, Visual Care Application Model
- Model generic care plan with a visual DSVL tool
- Configure generic care plan for individual
- Model mobile app UI for individual from tailored care plan with a visual DSVL tool
- Generate Flash, Windows Mobile, iPhone app code

VHCPL

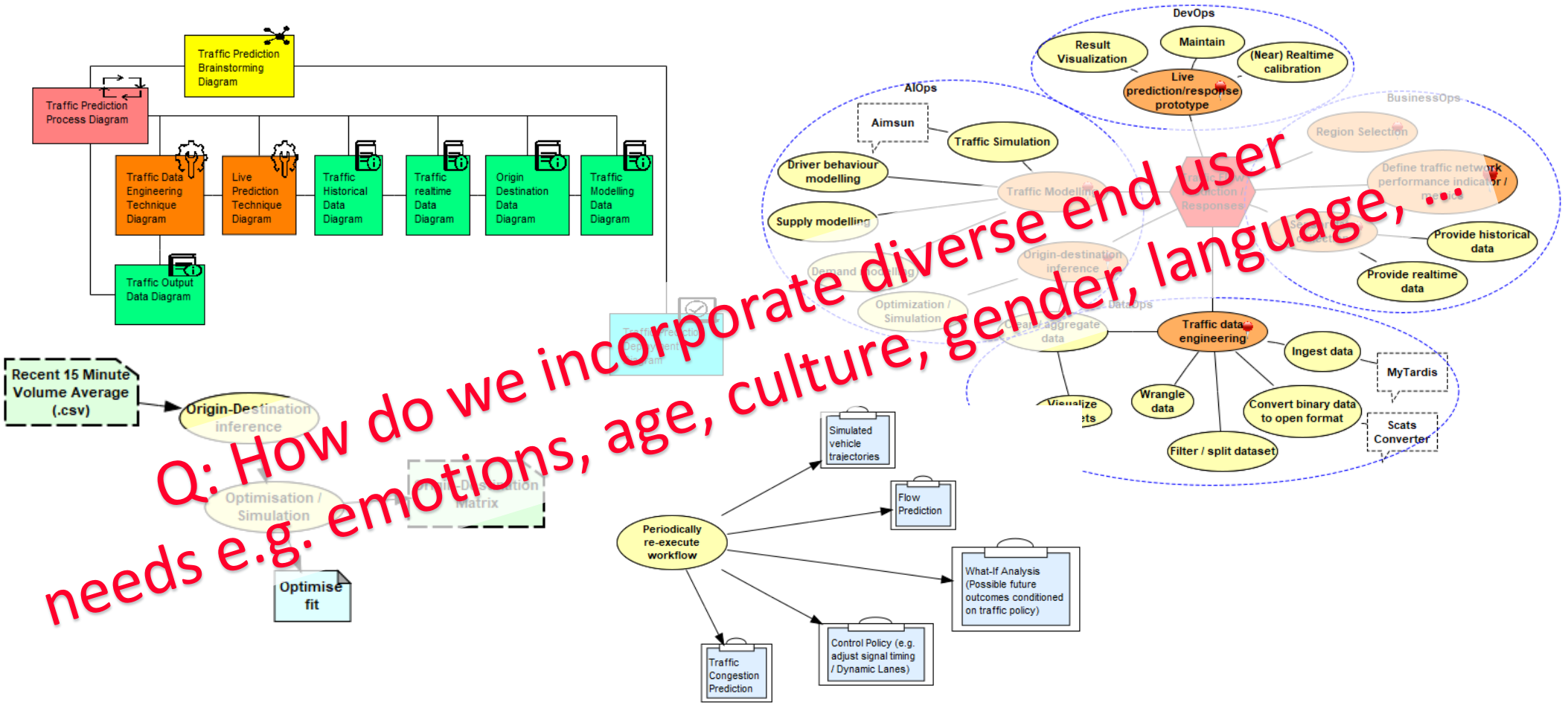


Q: How do we incorporate diverse end user needs e.g. age, culture, gender, language, ...

Example #2: BiDaML

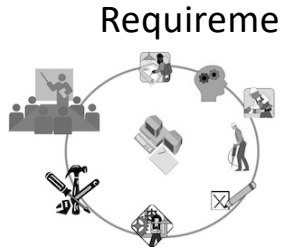
- Scenario: developing new data analytics solution
- Traditionally: domain experts can't talk to data scientists can't talk to software engineers can't talk to end users…
- Alternative: a common set high->low level modelling visual languages
- Visual models include brainstorming diagrams, task diagrams, technique diagrams, data diagrams, deployment diagrams…
- Applied with various companies e.g.

BiDaML example – VicRoads data traffic flow analysis



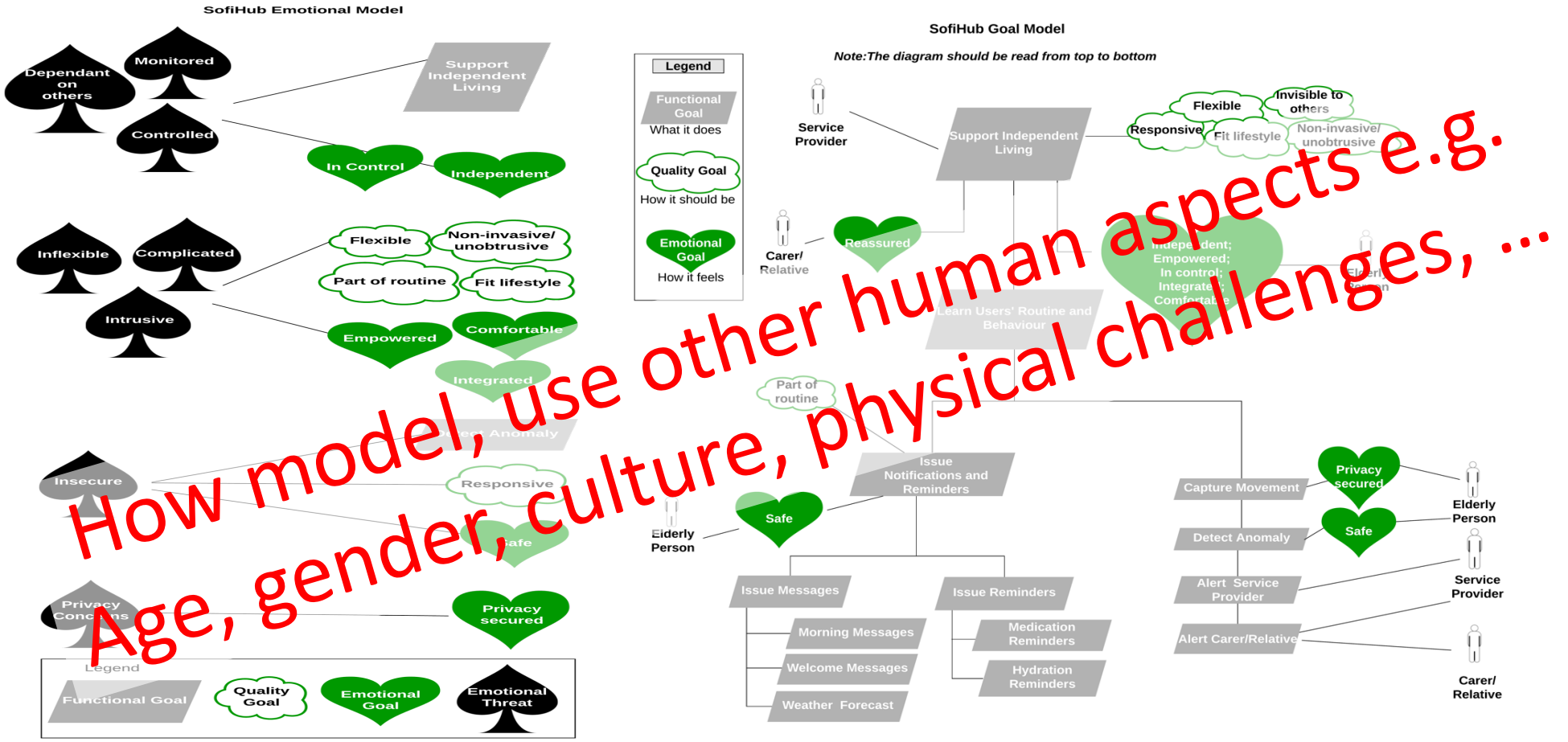
Q: How do we incorporate diverse end user needs e.g. emotions, age, culture, gender, language, ...

Incorporating end user emotions into software requirements engineering



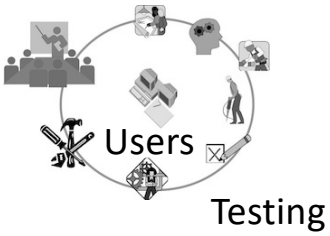
- People use software
- Software is designed to help people perform tasks, solve problems
- But – people react to software / tasks / situations in various ways
- One (under-researched) way is emotional reactions to software usage
- Incorporating emotions / emotional reactions into software requirements, design, evaluation
- Applying to eHealth systems: smart homes, dementia training apps, chatbot design

Example: requirements for the Smart Home



How model, use other human aspects e.g. Age, gender, culture, physical challenges, …

Reporting usability defects

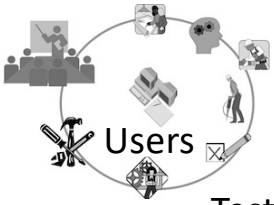


- Software typically has a bunch of “defects”
- Functional and non-functional
- One under-researched non-functional area are usability defects
  - Problems with how users interact with the software
- How do we currently find, report, fix these?
- How can we improve the reporting?
- Better understand current reporting needs: survey, repository mining, observation
- New usability defect taxonomy to better characterise usability defects
- New usability defect reporting tool

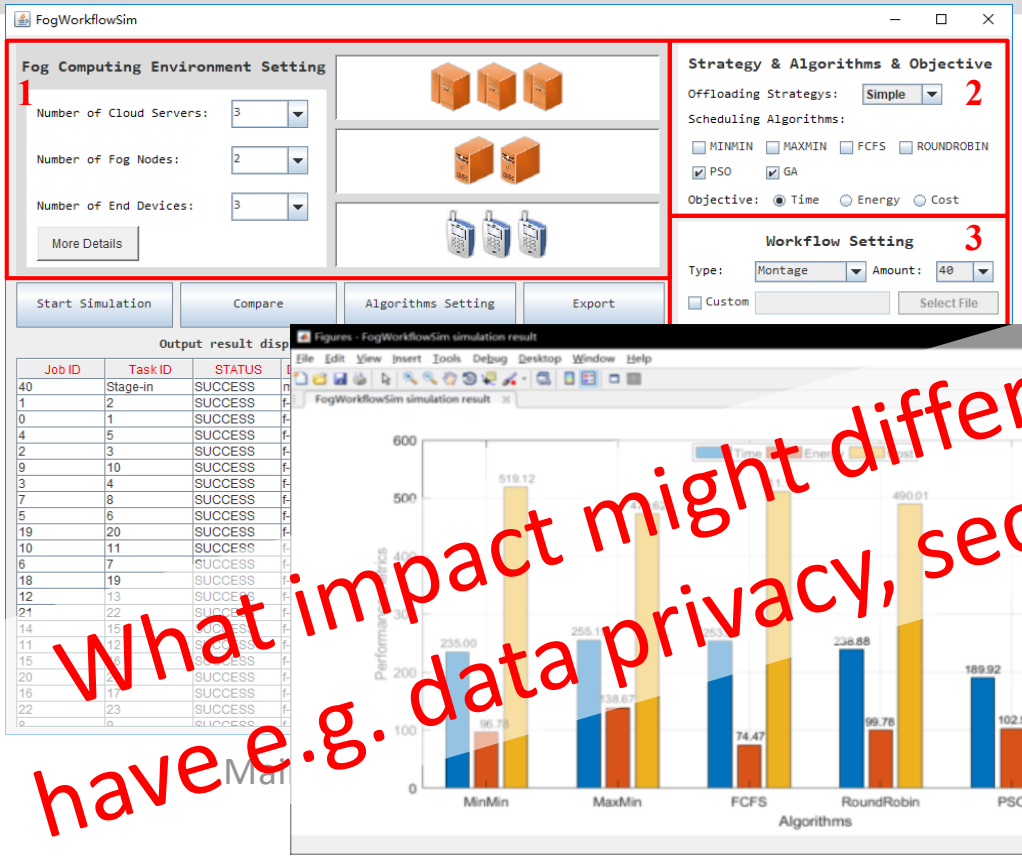
Usability Defect Taxonomy & Reporting

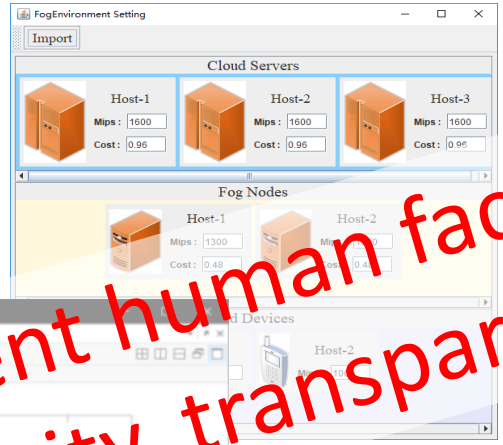
Fog Application Performance

- Need to deploy large scale sensor applications on edge/fog
- We have particular interest in workflow systems on cloud / edge / fog platforms
- Earlier work did extensive analysis on cloud…
- …but how does fog deployment differ?
- E.g. workflow in scientific app for running a smart lab infrastructure, industry 4.0 infrastructure…

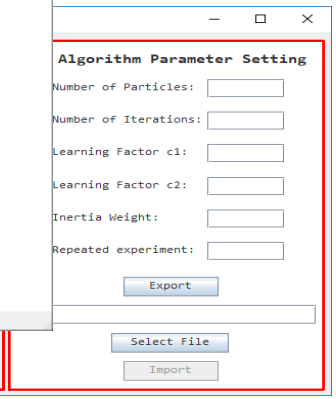


FogWorkflowSim





ent Setting page

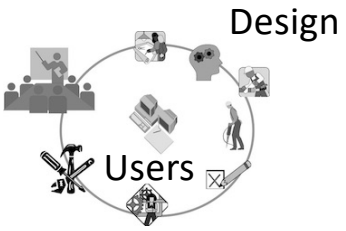


Algorithm Setting page

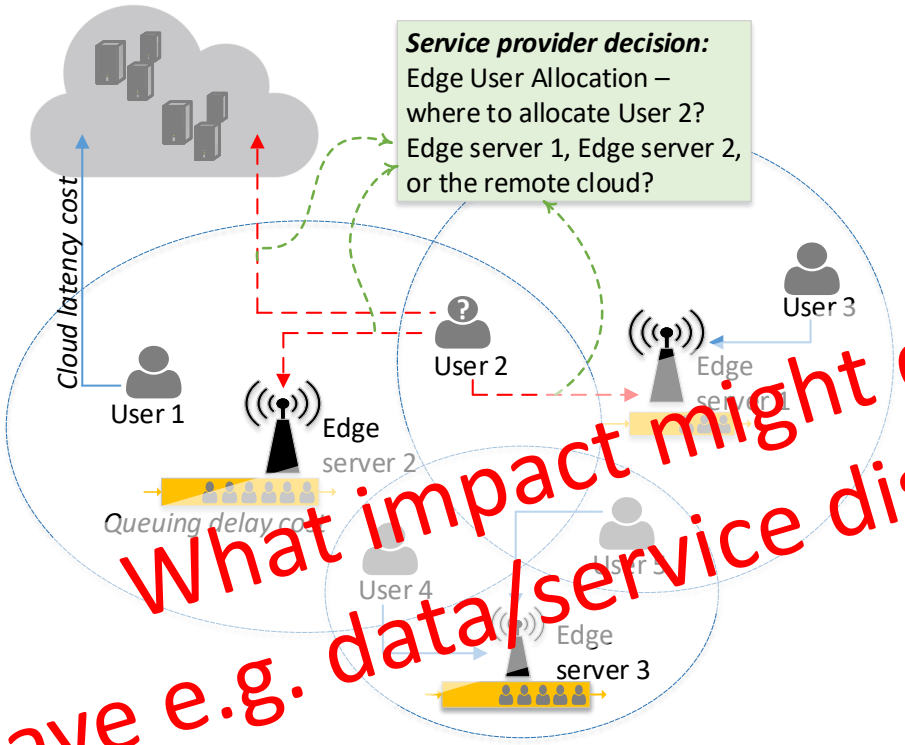
What impact might different human factors have e.g. data privacy, security, transparency…

Summary of experimental results

Deploying large edge-based applications



- How do we optimally distribute compute & data on large edge-based applications?
- How do we distribute users, based on human aspects & functional requirements?
- How do we cache data to optimize performance, again based on human aspects and functional requirements?
- How do we adapt at run-time as movement, changing functions, new devices/edge servers etc. change?

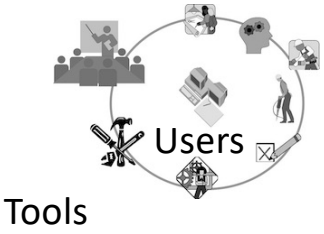


- Set of cloud services, edge servers, edge devices
- Set of services, data sets
- Set of users
- Overlapping edge servers, data, services, users…
- How allocate services, data, users to optimize esp over 5G connections…

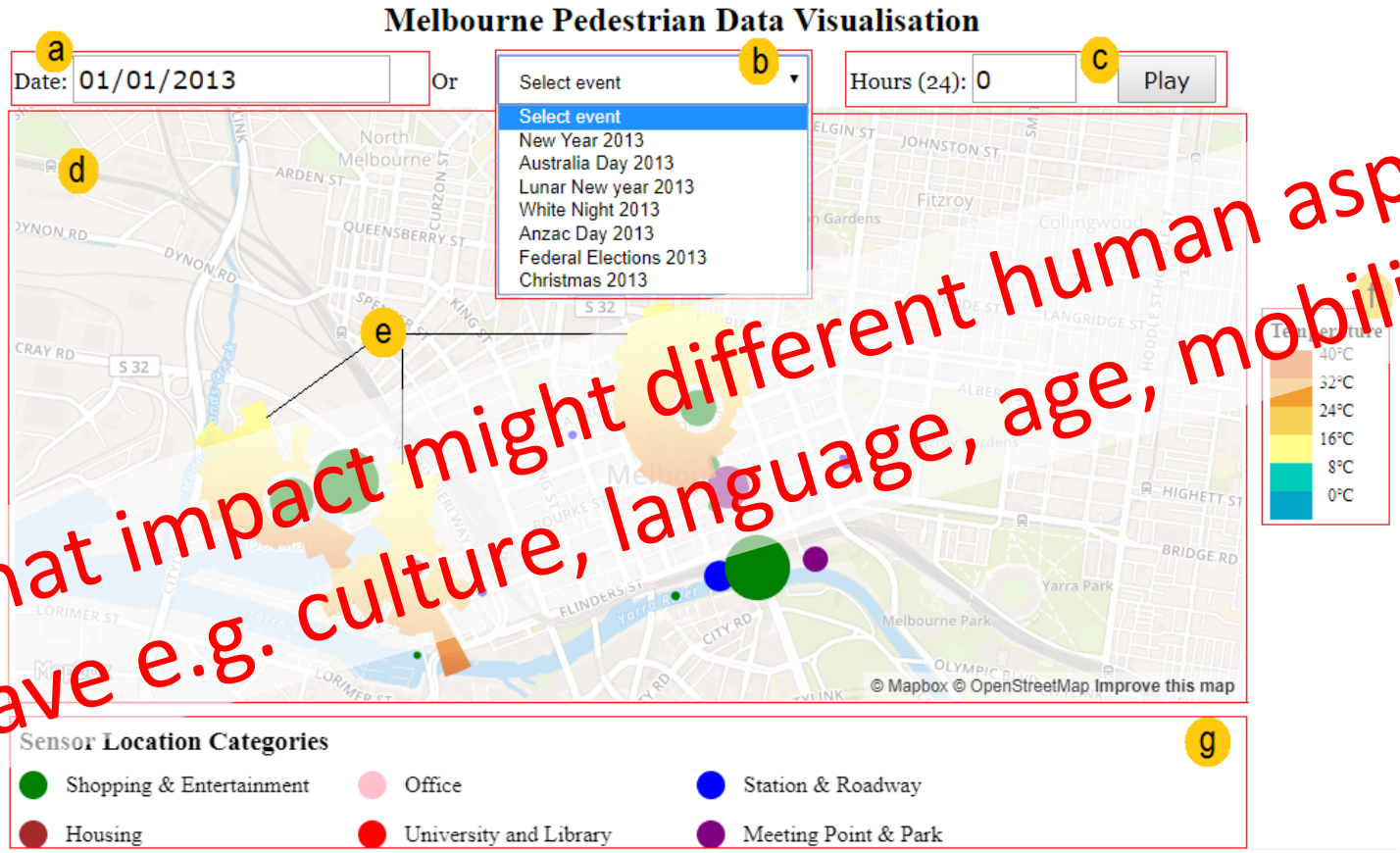
What impact might different human factors have e.g. data/service distribution, privacy, security, ..

Visualising smart city data in human-centric ways

- Smart cities generate heaps data
- Sources include cloud, edge services but also humans
- Integration with traditional system data adds even more…

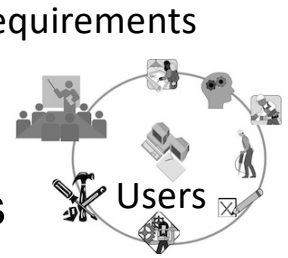


- What data will help operators, planners to make better decisions?
- What data is useful for citizens?
- How do we manage large scale distribution, privacy, security, scalability…?

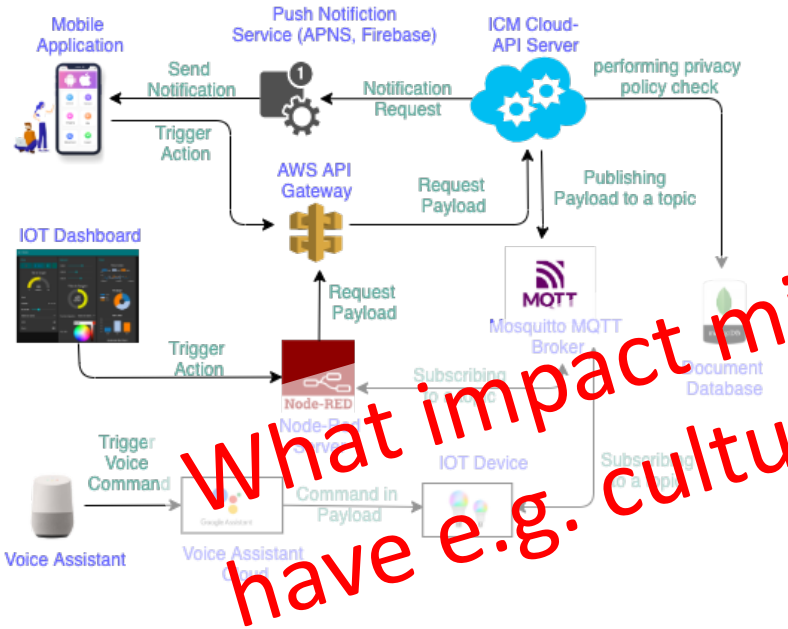


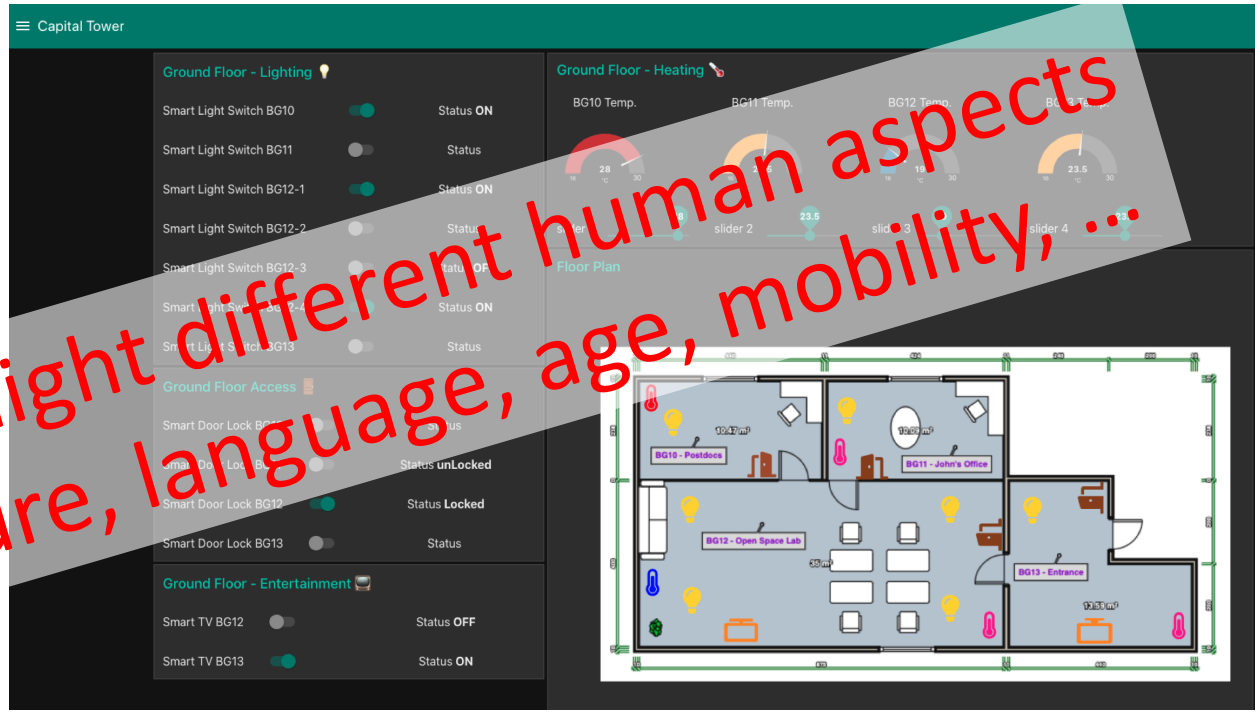
What impact might different human aspects have e.g. culture, language, age, mobility, …

Privacy requirements for smart buildings



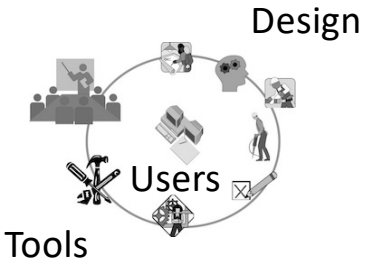
- Smart buildings have wide range of edge devices and servers
- Have a wide range of end users with wide range of human aspects
- Want to support informed privacy consent
- Developed new model, architecture and prototype
- Want to simulate with large number of (diverse) users





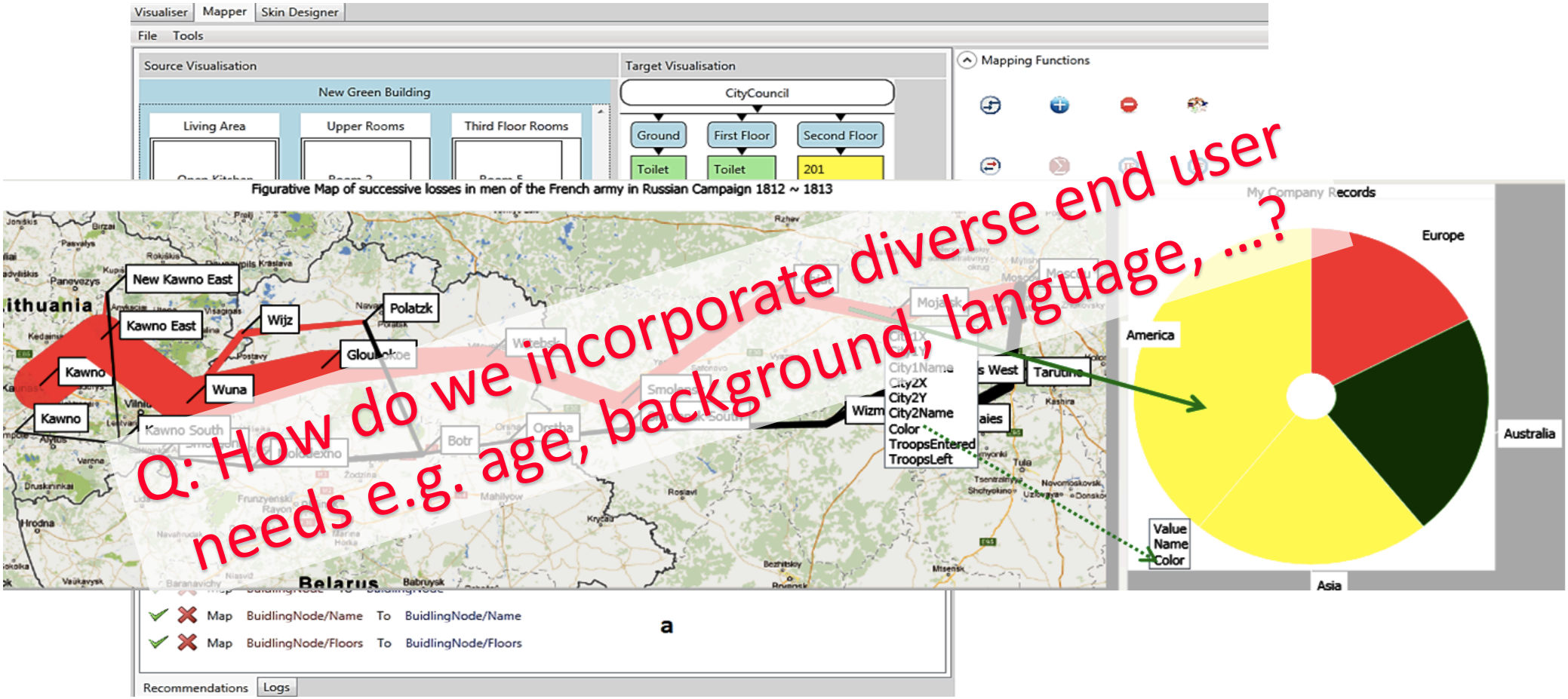
What impact might different human aspects have e.g. culture, language, age, mobility, …

End-user development of solutions – lets get rid of software engineers ☺



- Scenario: complex XML or EDI message format; want to translate into a different format; then process e.g. data wrangling, harmonization ☺
- Traditionally: write QVT/ATL/XSLT/code to do
- Alternative: model transformation visually and generate these transformation implementations
- Meta-model = source/target and mappings
- Visual models might include forms, trees, concrete data visualisations
- Model-driven Engineering = generate XSLT, ATL, Code (C++, Java),…
- We have developed various approaches to this…

CONVErT – by-example based data mapping/integration/visualisation



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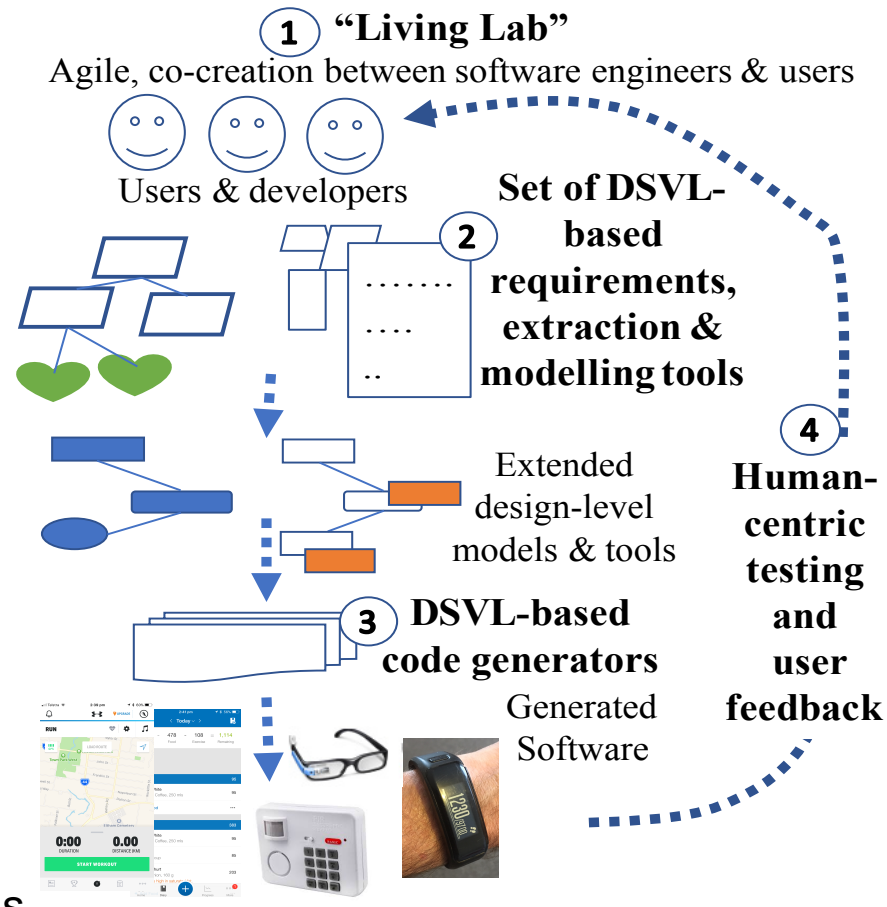
Challenges ; Outstanding issues

- Often software engineers don't understand / appreciate human aspects of SE
- Neither it seems do MBIE (NZ) or ARC (Australia) grant Assessors…. ☹
  - So saying – perhaps my ARC Laureate and last Discovery grant are counter-examples ☺
- Designing and conducting experiments is hard, time-consuming
- Often need access to practitioners ; convincing them/their bosses can also be a challenge
- Many issues not yet well explored, but increasing interest in SE community
- I find them more challenging – but also in many ways more interesting – projects than the purely technical ones I do
- Recruiting (very good) students / post-docs to work on can be hard, but I've been pretty lucky to date…
- IMO – good research in these areas can make a major difference to practice

How we are tackling (some of) these issues…

- Human-centric
  - Living lab co-creation space idea
  - Personality, emotions, physical and mental challenges, gender, age, culture, language, …
  - Model these aspects of requirements, design solutions using Domain-Specific Visual Languages (DSVLs)
  - Reason about completeness of models for diverse end users of software applications
- Model-driven
  - Incorporate these human aspects into code generators
  - Auto-adapt produced applications to different end-user needs, implicitly (learned) and explicitly (configured)
  - Requirements-based testing of generated applications



Summary

- Human aspects of Software Engineering are fascinating!!
- There is lots of scope for work here
- Can apply other discipline approaches, knowledge – Information Systems, Social Sciences, etc
- Ultimately humans PRODUCE software and humans USE software
- Incorporating human perspectives critical to improve software and its production
- Smart cities applications e.g. traffic analysis & control ; smart homes and buildings ; very large scale edge/fog applications a challenging domain to address these in – diverse end users & developers ; complex ; evolving

Questions…

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