

Generating Web-based User Interfaces for Diagramming Tools

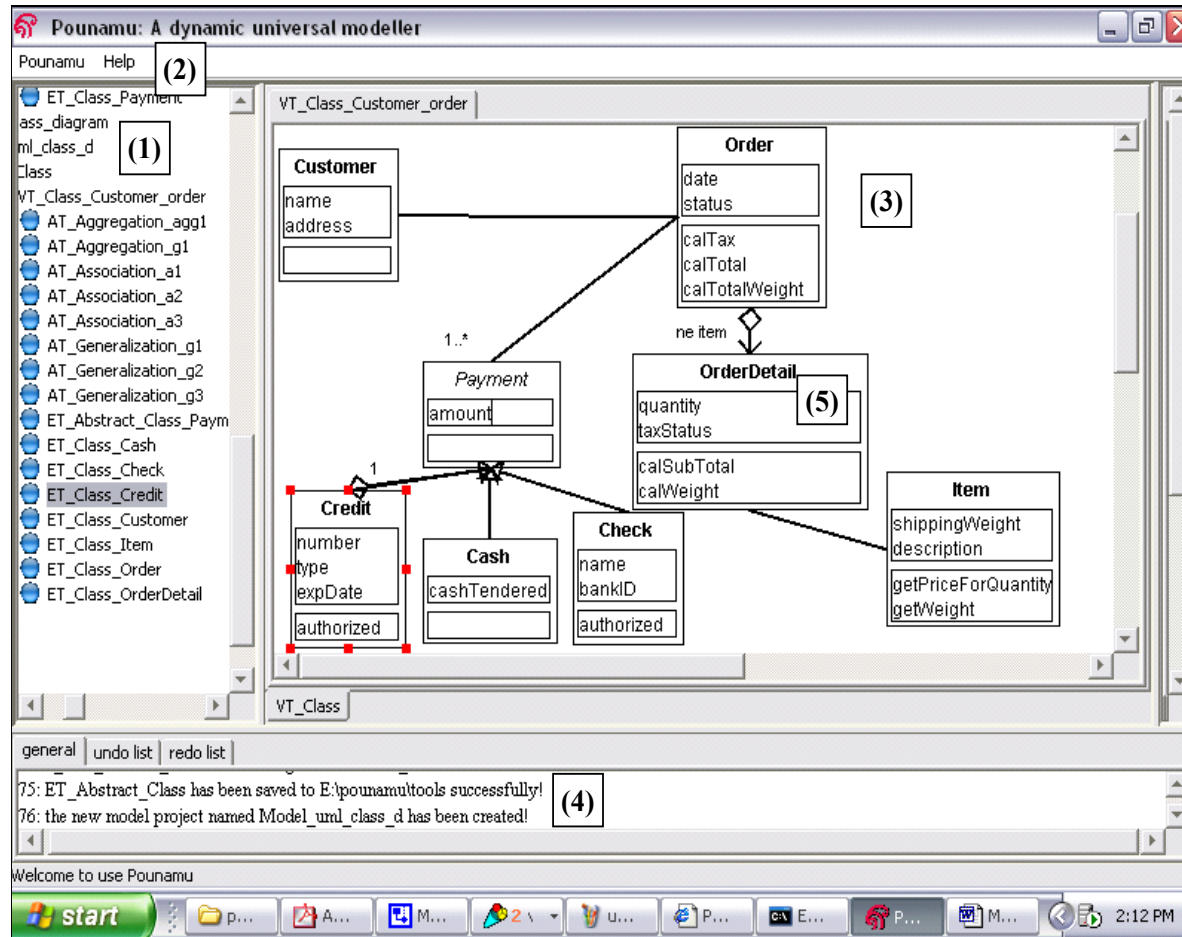
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Outline

- Why need web-based diagramming tools??
- Overview of our approach
- Examples of using web-based diagramming:
 - GIF-based diagram editing
 - SVG server-side editing
 - SVG multi-update caching
 - SVG browser-side drag-and-drop
- Evaluation
- Conclusions and Future Research

Why Web-based Diagramming?



• Traditional CASE and other diagramming tools use “thick client”

UI:

- (1) hierarchy
- (2) menus
- (3) drawing pane
- (4) messages
- (5) pop-up menus, drag-and-drop editing

• Must install on all users’ PCs/port to different OS etc

• Must update on all PCs

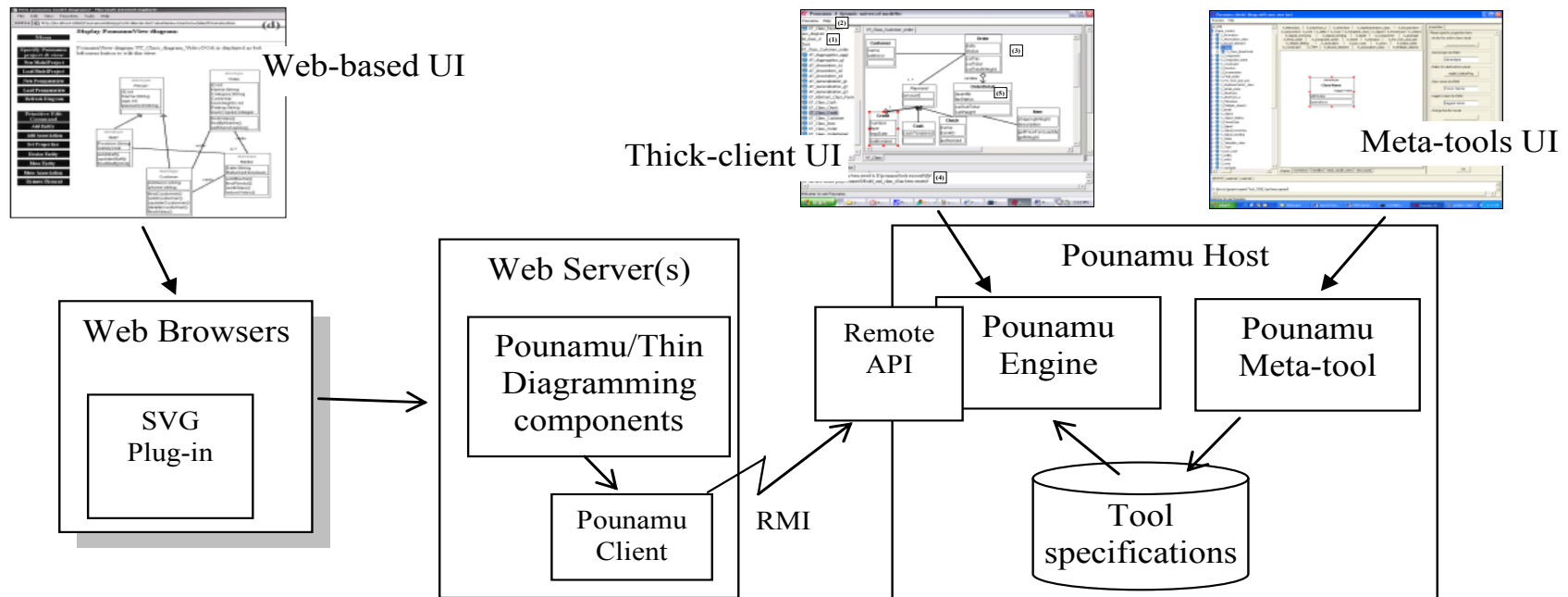
• Heavy-weight support for collaboration

Our Motivation

- Wanted to see if we could realise visual design tools in web browser
- Potential application areas for web-based diagramming:
 - E-learning, process modelling, data visualisation
 - Collaborative design
 - ASP model of design tool delivery
- Wanted to develop suitable architecture for these tools
- Wanted to explore usability of these tools
- Wanted to identify alternative editing approaches to thick-client e.g. page-based editing to fit web browser metaphor etc
- Wanted to support collaborative design using web-based architecture
- It was a fun challenge... 😊

Our Approach

- Add plug-in to existing thick-client meta-tool
- Web server to provide GIF and SVG diagram rendering
- Web browsers to render/post or with SVG plug-in support (limited) client-side scripting for drag-and-drop diagram editing
- Currently support diagram editing but not meta-facilities...



Example of Pounamu/Thin

The screenshot shows a Microsoft Internet Explorer browser window titled "Edit model element properties! - Microsoft Internet Explorer". The address bar shows the URL: `http://localhost:8080/PounamuSVGApp/controllerservlet?action=EditProperty`. The main content area is titled "Edit model element properties in the following Pounamu view di:" and contains the text "Please select a model element from the following diagram to edit its property:". Below this text is a "Cancel & Back" button.

The diagram area displays three class-like entities: "Video", "Customer", and "Staff", all pointing to a central "Rental" entity. The "Video" entity has properties: `id: Integer`, `title: String`, `cost: Double`, and methods: `findVideos()`, `addVideo()`, `rentVideo()`. The "Customer" entity has properties: `id: String`, `name: String`, `address: String`, and methods: `findCustomer()`, `addCustomer()`, `getVideos()`. The "Staff" entity has properties: `id: Integer`, `name: String`, and methods: `findStaff()`, `updateStaff()`. The "Rental" entity has properties: `dateRented: Date`, `numDays: Integer`, and methods: `addRental()`, `returnVideo()`. A blue arrow labeled "video" points from the "Video" entity to the "Rental" entity.

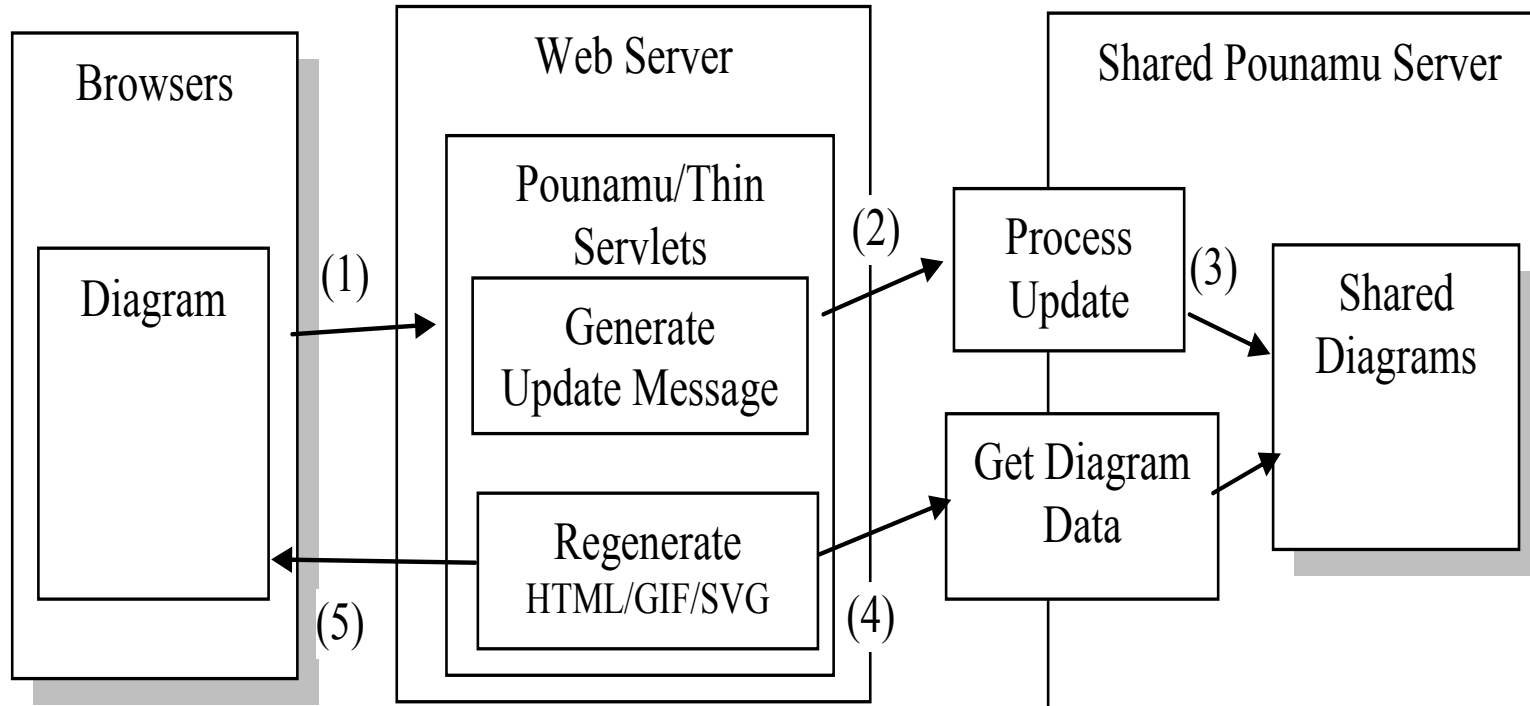
On the left side of the browser window, there is a vertical menu with the following items:

- Main Menu
- Specify a Pounamu tool
 - Load Tool
- Specify Pounamu project & view
 - New ModelProject
 - Load ModelProject
 - New Pounamuvuew
 - Load Pounamuvuew
 - Refresh Diagram
- Available Editing Modes
 - Standard Editing ✓
 - Multi-Editing
 - Script Enabled
- Primitive Edit Command
 - Add Entity
 - Add Association
 - Set Properties
 - Resize Entity

The status bar at the bottom of the browser window shows "Done" and "Local intranet".

- Page with diagram & controls via buttons
- Groups of controls - view management; editing style; editing modes
- Diagram in either GIF or SVG image formats

1. Server-side Diagram Editing



Example

Highlight the target model element

The model element whose properties need to be diagram Diagram 2 shown below. However, at all.

Cancel & Back

Model element property setting:

You have selected the model element class\$Video under the PounamuView Diagram 2 for property setting:

| Model Properties | | |
|---------------------|-----------------------|--|
| PropertyName | PropertyType | PropertyValue |
| <i>attribute</i> | <i>MultiLinesText</i> | id: Integer title: String cost: Double |
| <i>method</i> | <i>MultiLinesText</i> | findVideos() addVideo() rentVideo() |
| <i>propertyName</i> | <i>String</i> | Video |

| Visual Properties | | |
|-------------------|--------------|---------------|
| PropertyName | PropertyType | PropertyValue |
| | | |

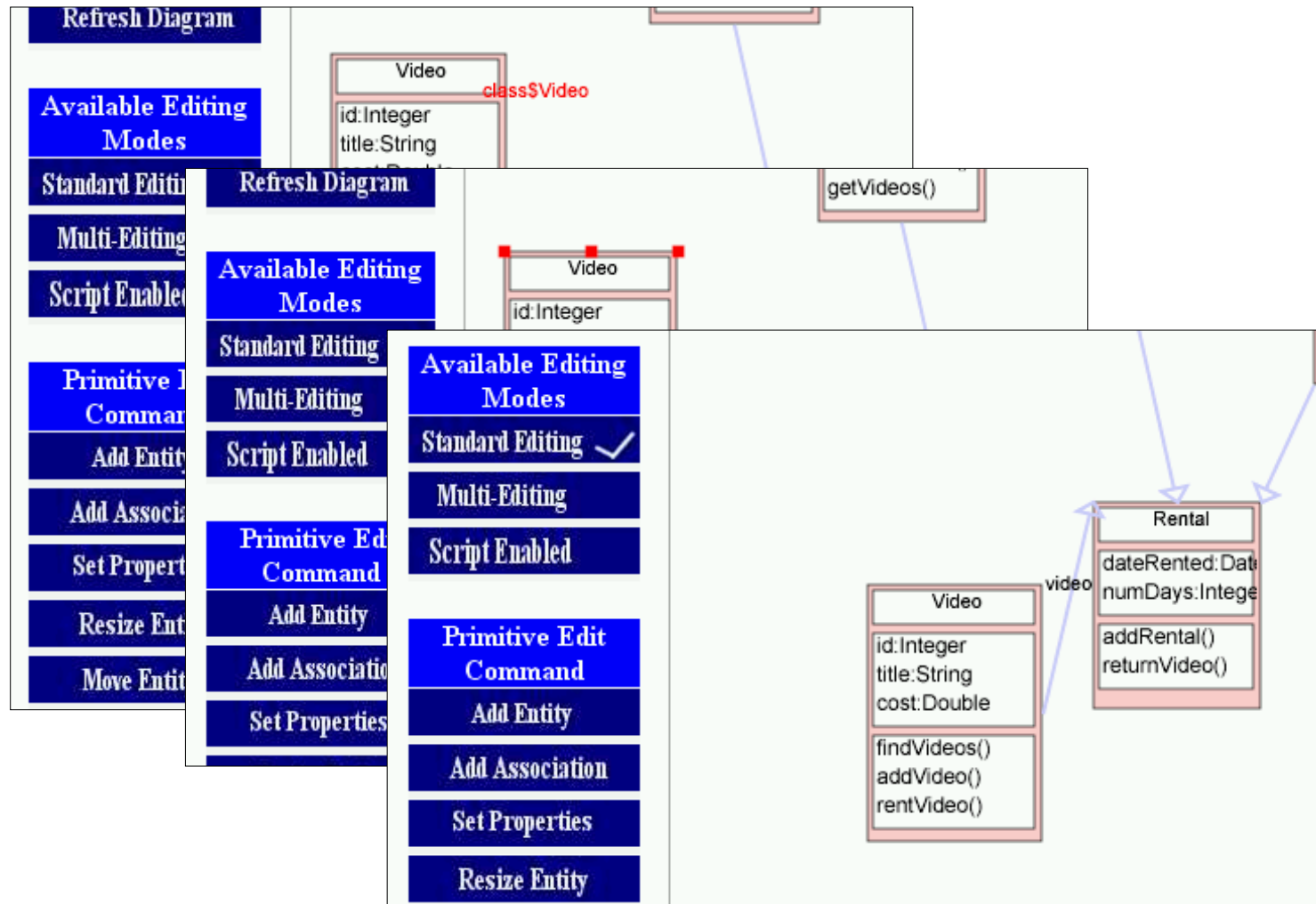
SubmitChange CancelChange

Moving a shape...

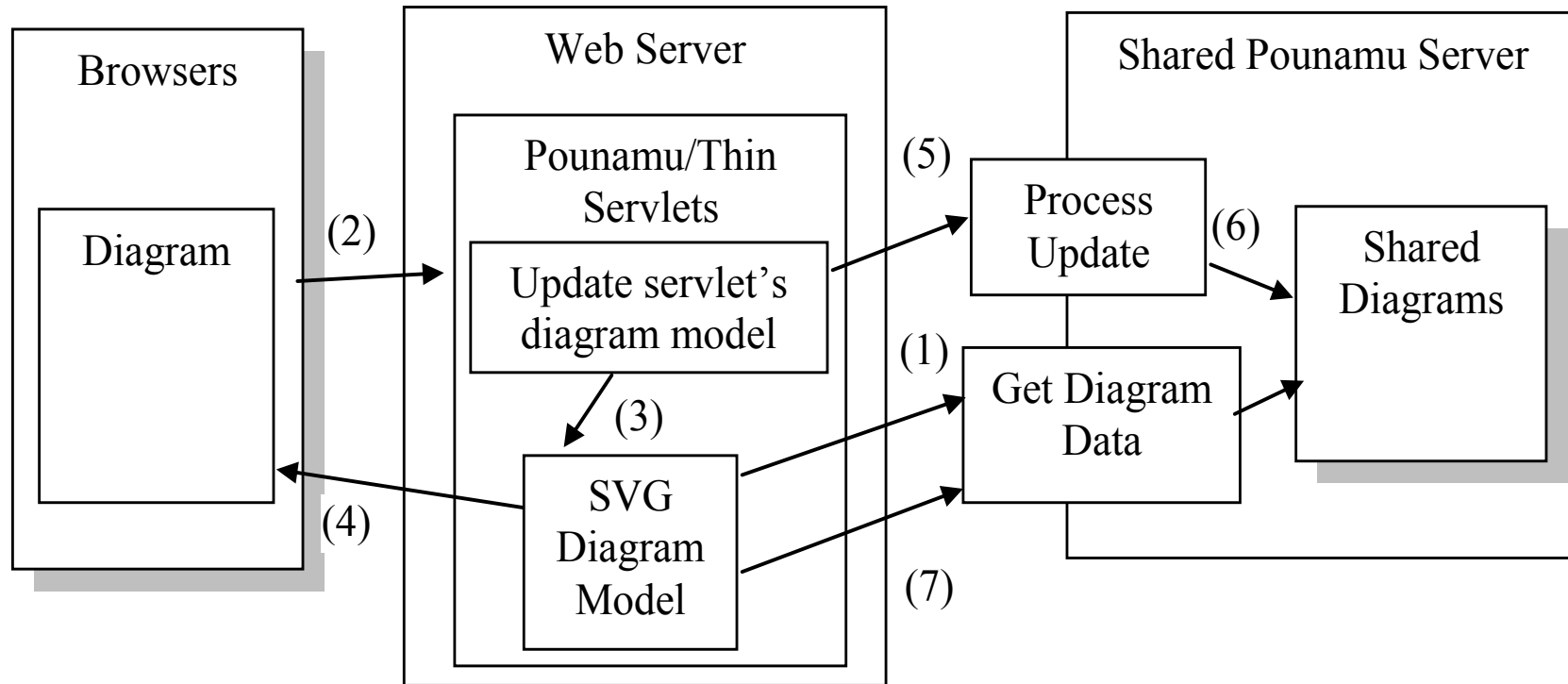
2004
YEAR

PRESENTATION

The University of Auckland | New Zealand



2. Multi-cached edits



Example

2004
YEAR

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Specify project&view
New ModelProject
Load ModelProject
New Pounamuvview
Load Pounamuvview
Refresh Diagram

Editing Modes
Standard Editing
Multi-Editing ✓
Script Enabled

Primitive Command
Add Entity
Add Association
Set Properties
Resize Entity
Move Entity
Move Association
Remove Element

Action on Buffered Edits
SubmitBufferedEditing
ModifyBufferedEdit
ClearBufferedEdit

Main Menu **Move the entity element to a new location of the Pounamu view diagram:**

Specify a Pounamu tool
Load Tool

Specify project&view
New ModelProject
Load ModelProject
New Pounamuvview
Load Pounamuvview
Refresh Diagram

Editing Modes
Standard Editing
Multi-Editing ✓
Script Enabled

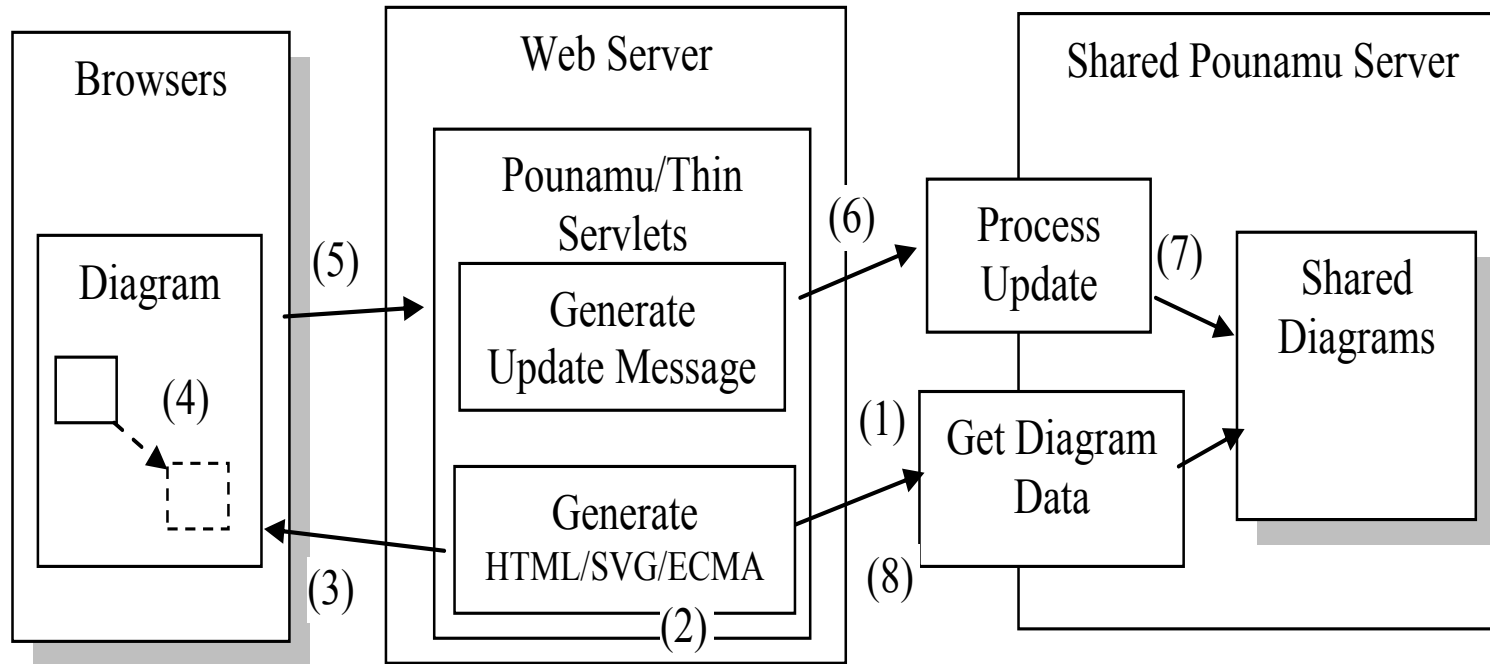
Primitive Command
Add Entity
Add Association
Set Properties
Resize Entity
Move Entity
Move Association
Remove Element

Action on Buffered Edits
SubmitBufferedEditing
ModifyBufferedEdit

You are going to move the entity shape element class\$Rental to a new location (361,456) in the Pounamuvview diagram classdiagram_0

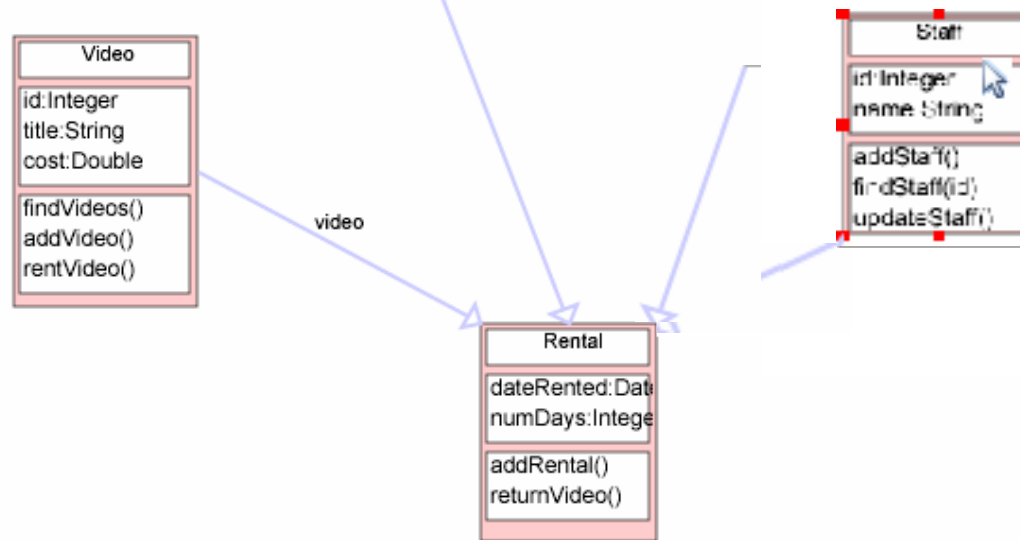
```
classDiagram
    class Customer {
        id:String
        name:String
        address:String
        findCustomer()
        addCustomer()
        getVideos()
    }
    class Staff {
        id:Integer
        name:String
        addStaff()
        findStaff(id)
        updateStaff()
    }
    class Video {
        id:Integer
        title:String
        cost:Double
        findVideos()
        addVideo()
        rentVideo()
    }
    class Rental {
        dateRented:Date
        numDays:Integer
        addRental()
        returnVideo()
    }
    Customer --> Rental
    Staff --> Rental
    Video --> Rental
```

3. Client-side drag-and-drop

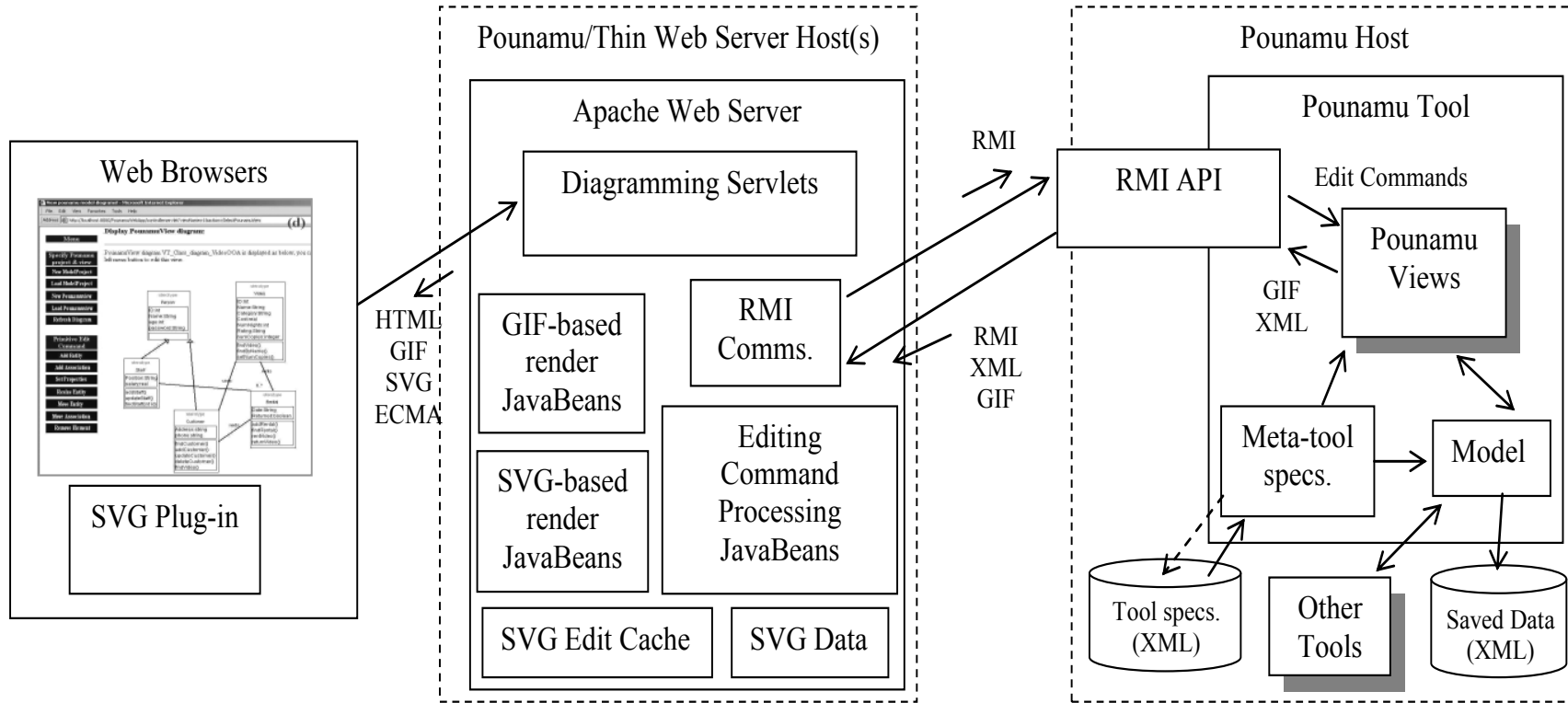


- Editing Modes
 - Standard Editing
 - Multi-Editing
 - Script Enabled ✓
- Primitive Command
 - Add Entity
 - Add Association
 - Set Properties
 - Resize Entity
 - Move Entity
 - Move Association
 - Remove Element
 - Move & Resize

Example



Architecture



Evaluation

- 9 users - 4 experienced industry UML designers + 5 post-grads & academics
- 3 groups of 3; set of single and multi-user design tasks
- Each group performed these using different versions (server-side, buffered edits, client-side edits)
- Single user tasks:
 - Generally positive feedback on tools; client-side edits definitely preferred; some limitations of tools themselves were problematic for survey
- Multi-user tasks:
 - Feedback was not so positive, in part due to lack of awareness capabilities in prototype

Conclusions and Future Research

- Possible to add plug-in to existing (meta-)design tool to support web-based diagramming
- Users like some “conventional” facilities like client-side drag-and-drop, as well as web-based page metaphor
- Ideally want meta-capabilities in web browser too
- Adding other rendering support e.g. VRML for 3D navigation and interaction
- Developed mobile device version using Nokia MUPE MIDP2.0 client handset plug-in
- Want to improve collaboration support - adapting set of thick-client editing plug-ins to support this

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